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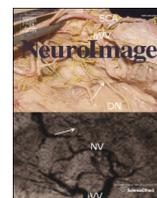
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Highlights

Does function fit structure? A ground truth for non-invasive neuroimaging*NeuroImage xxx (2014) xxx – xxx*

Claire Stevenson ^a, Matthew Brookes ^a, José David López ^b, Luzia Troebinger ^c, Jeremie Mattout ^d, William Penny ^c, Peter Morris ^a, Arjan Hillebrand ^e, Richard Henson ^f, Gareth Barnes ^{c,*}

^a School of Physics and Astronomy, Nottingham, UK

^b SISTEMIC, Engineering Faculty, Universidad de Antioquia, Medellín, Colombia

^c Wellcome Trust Centre for Neuroimaging, London, UK

^d INSERM, Lyon, France

^e VU University Medical Center, Amsterdam, The Netherlands

^f MRC CBU, Cambridge, UK

- We use spherical harmonics to create generative cortical surface models.
- Accurate functional estimates will be best supported by veridical cortical models.

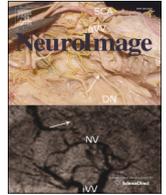
Q2

Fig. S1 The figure uses the same data as Fig. 2 from the manuscript but shows instead the minimum norm (MNM) specific estimates. For comparison the MSP solution from Fig. 2B is showing again in Panel A. Panel B shows the MNM estimated t -statistic map of power change (1 s pre vs. 1 s post stimulus) in 15–30 Hz band power for the cortical model ($L = 42$) with greatest probability from the fixed effects analysis (i.e. in this case the best model was the true model) on the candidate models above the HDH threshold (models 10–42 in this case). Panel C shows joint distribution over beta (15–30 Hz) band modulation (as a log of the power ratio so that negative values mean power decrease) and cortical model. As the range of harmonic surfaces from $L = 11$ to $L = 42$ support these data equally well (the curve is not strongly peaked at any harmonic) we can say that the spatial error bounds on this estimate are around ± 6 mm. In this case all viable cortical models show the same modulation estimate. In Panel D we show the integral, of probability of a distortion less than 6 mm ($L > 10$) and a power decrease, across the whole cortical surface.



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Does function fit structure? A ground truth for non-invasive neuroimaging

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4 ^a School of Physics and Astronomy, Nottingham, UK

5 ^b SISTEMIC, Engineering Faculty, Universidad de Antioquia, Medellín, Colombia

6 ^c Wellcome Trust Centre for Neuroimaging, London, UK

7 ^d INSERM, Lyon, France

8 ^e VU University Medical Center, Amsterdam, The Netherlands

9 ^f MRC CBU, Cambridge, UK

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A B S T R A C T

There are now a number of non-invasive methods to image human brain function in-vivo. However, the accuracy 15
 of these images remains unknown and can currently only be estimated through the use of invasive recordings to 16
 generate a functional ground truth. Neuronal activity follows grey matter structure and accurate estimates of 17
 neuronal activity will have stronger support from accurate generative models of anatomy. Here we introduce a 18
 general framework that, for the first time, enables the spatial distortion of a functional brain image to be 19
 estimated empirically. We use a spherical harmonic decomposition to modulate each cortical hemisphere from 20
 its original form towards progressively simpler structures, ending in an ellipsoid. Functional estimates that are 21
 not supported by the simpler cortical structures have less inherent spatial distortion. This method allows us to 22
 compare directly between magnetoencephalography (MEG) source reconstructions based upon different 23
 assumption sets *without* recourse to functional ground truth. 24

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30 Introduction

31 Functional neuroimaging aims to non-invasively image the spatial,
 32 temporal and in some cases spectral signature of human brain function
 33 *in vivo*. Methods include electroencephalography (EEG) and magneto-
 34 encephalography (MEG), which measure electric and magnetic fields
 35 induced directly by electrical current flow in neuronal assemblies; and
 36 positron emission tomography (PET) and functional magnetic reso-
 37 nance imaging (fMRI), which image brain function indirectly via in-
 38 duced metabolic changes. However, the spatial distortion of functional
 39 images can be questioned since the ground truth (i.e. which brain
 40 areas are truly exhibiting functional change) is always unknown (even
 41 invasive electrode recordings can only provide a window on a small
 42 area of brain tissue and have an imperfectly characterised sensitivity
 43 to other regions). The question of spatial distortion is a problem for all
 44 neuroimaging modalities, but is particularly important in MEG and
 45 EEG since measured data must be converted from magnetic or electric
 46 fields measured outside the head to current flow estimates in the
 47 brain. This is an ill-posed inverse problem and additional prior informa-
 48 tion, or an underlying model of neural activity, is required to solve it.

Here we introduce a general framework that enables the spatial 49
 distortion of a functional brain image to be estimated empirically. 50
 The principal idea is that we know brain function, as measured by 51
 all of the above techniques, is localised within anatomically- 52
 identifiable grey matter structure. If we make a generative model 53
 based on grey matter structure, we can test how sensitive our func- 54
 tional estimate is to changes in the anatomical information underly- 55
 ing the model. If the functional estimates are veridical then an 56
 accurate anatomical model will be required to support them. Con- 57
 versely, if the functional data are inaccurate or imprecise, then better 58
 anatomical models will have little advantage over poorer ones. Re- 59
 cently, by translating and rotating the cortical manifold we showed 60
 how the evidence for such cortical generative models was a mono- 61
 tonic function of accuracy (Lopez et al., 2012b). We now use a similar 62
 approach but work with Fourier representations of these surfaces. 63
 We create cortical surfaces which all have the same mean location 64
 but differ in their spatial frequency content. All models have the 65
 same number of vertices and topology but the spatial frequency con- 66
 tent is determined by the number of spherical harmonic components 67
 used to describe the surface (Fig. 1). At each harmonic order, we can 68
 quantify the spatial distortion from the true anatomy; in this case, 69
 we used the 95th percentile of the distribution of distance errors to 70
 the true anatomy (shown alongside the harmonic order in Fig. 1) 71
 as a measure of spatial distortion. The higher the harmonic order, 72
 the smaller the spatial distortion of the cortical model from the 73

* Corresponding author at: Wellcome Trust centre for Neuroimaging, 12 Queen Square,
 London WC1 N3BG, UK.

E-mail address: g.barnes@ucl.ac.uk (G. Barnes).

¹ These authors contributed equally to this work.

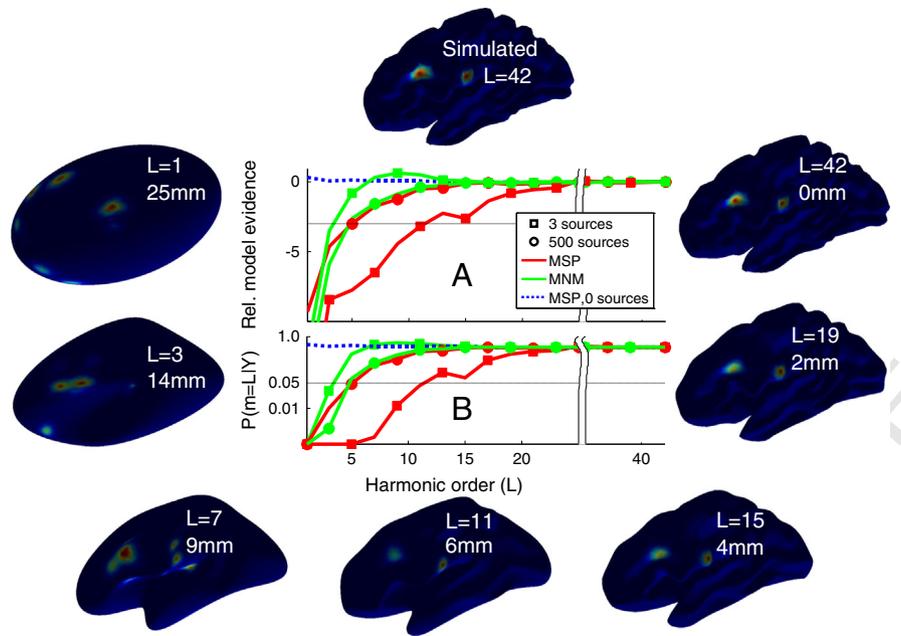


Fig. 1. The figure border shows the MSP reconstructed current density maps of simulated data onto progressively simpler (clockwise) cortical structures. Sources were simulated on the full cortical surface model (top panel, 2 sources visible); these data were then reconstructed using either MSP or MNM algorithms onto surface models of progressively simpler harmonic structure (with L indicating harmonic order alongside the 95th percentiles of spatial distortion from surface $L = 42$). Panel A shows the difference in log model evidence between a reconstruction of the original data onto the true cortical surface and reconstructions onto simpler surfaces. Panel B shows the fixed effects probability that a lower harmonic model improves upon the complete cortical model ($L = 42$). The original data consisted of either 3 simulated sources with FWHM ~ 10 mm (shown by squares); 500 simulated point sources (shown by circles) or no simulated sources (dotted). The reconstructions using MSP and MNM are denoted by red and green coloured lines respectively. For the MSP reconstruction of the 3 source data (red squares), it is clear that the simulated MEG data are very unlikely to be explained by a cortical model of low harmonic order; as the harmonic order increases the solution improves until it reaches a point where it cannot be distinguished from the full model. The point at which we can discriminate between good and bad cortical models (curves cross dotted line $p < 0.05$ in panel B) gives the highest distinguishable harmonic (HDH) model order, a lower bound on the accuracy of the functional estimate (in this case around HDH = 11). In contrast to MSP, the MNM assumptions for these data (green squares) barely distinguish between cortical models (HDH = 3). If we use simulated data closer to the minimum norm assumptions (a large number of uncorrelated point sources, shown by circles), the sensitivity of the MSP inversion to the cortical surface degrades (red circles) whereas the MNM algorithm (green circles) improves. The blue curve shows the (MSP reconstructed) noise-only case, demonstrating that no cortical model is any worse than the true model (in the absence of useful functional data).

true anatomy. We use these cortical surfaces as generative models of MEG data, which we know to derive primarily from dendritic current flow within pyramidal neurons oriented normal to the cortical sheet (Okada et al., 1997). A Bayesian statistical framework allows us to compute the model evidence for optimised current flow estimates for each of these anatomical models. We compute the evidence for progressively lower harmonic surface models (simpler anatomical structures) until we arrive at one that does not support the functional data. We call this the highest distinguishable harmonic (HDH) surface model. The HDH model gives an upper bound on the spatial distortion (or a lower bound on the accuracy) we can expect in the functional image. For example, if functional imaging data were due to noise (rather than neuronal activity), one would expect the evidence for a cortical surface shaped like a brain to be similar to that for a brain shaped like a rugby ball. However, if the functional data can be explained by cortical current flow, then more anatomically accurate models should have higher evidence. The main advantage of this approach is that no *a priori* knowledge is required of where the activity should be; the only assumption is that current flow should originate in the grey matter.

Methods

We first explain the construction of the different cortical manifolds used and then go on to describe the different inversion schemes.

Spherical harmonics

We computed a weighted Fourier series (WFS) representation of the canonical cortical mesh (Mattout et al., 2007) allowing this surface to be expressed as a weighted linear combination of spherical harmonics

(Chung et al., 2007). The WFS can be expressed as a kernel smoothing technique described by

$$F_{\sigma}^k[f](\omega) = \sum_{l=0}^L \sum_{m=-l}^l e^{-l(l+1)\sigma} f_{lm} S_{lm}(\omega) \quad (1)$$

where σ is the bandwidth of the smoothing kernel, L is the harmonic order of the surface, S_{lm} is the spherical harmonic of degree l and order m , and the Fourier coefficients are given by $f_{lm} = \langle f, S_{lm} \rangle$, where f is determined by solving a system of linear equations (Chung et al., 2007). ω is the spherical parameterisation of a unit sphere, given in terms of the polar angle θ and azimuthal angle φ as

$$\omega = (\sin\theta \cos\varphi, \sin\theta \sin\varphi, \cos\theta) \quad (2)$$

with $\omega = (\theta, \varphi) \in [0, \pi] \otimes [0, 2\pi]$.

We looked at harmonic series ranging from $L = 1$ to 42 (all other parameters as in (Chung et al., 2007)). Each surface has the same number of vertices ($N_d = 8192$) and topology.

Spatial distortion

For each harmonic order L we computed a vector $\mathbf{d}_L \in \mathbb{R}^{1 \times N_d}$ of per vertex distortions (in mm) with respect to the most comprehensive harmonic representation (L_{\max}):

$$\mathbf{d}_L = \sqrt{(\mathbf{x}_L - \mathbf{x}_{L_{\max}}) \cdot (\mathbf{x}_L - \mathbf{x}_{L_{\max}})} \quad (3)$$

Where \cdot is the dot product operator, $\mathbf{x}_L \in \mathbb{R}^{3 \times N_d}$ are the coordinates of the N_d vertices in the reduced harmonic form and $\mathbf{x}_{L_{\max}} \in \mathbb{R}^{3 \times N_d}$ are the N_d vertices of the most complete harmonic representation ($L = 42$) in

121 this case). In this manuscript we define spatial distortion for harmonic
122 surface L to be the 95th percentile of the per vertex distortions in \mathbf{d}_L .

123 Source reconstruction

124 The MEG/EEG inverse problem can be expressed concisely within a
125 Bayesian framework in which prior assumptions made about source co-
126 variance differentiate between most popular inversion algorithms (Wipf
127 and Nagarajan, 2009). In this work, we use a Parametric Empirical Bayes-
128 ian (PEB) framework (Henson et al., 2011; Mattout et al., 2006; Phillips
129 et al., 2005) that allows us to switch between different functional and an-
130 atomical inversion assumptions. Here, we used the framework outlined
131 in (Friston et al., 2008b) for source reconstruction. The algorithm pro-
132 vides a generic framework to optimally weight and select between a
133 candidate set of covariance matrices: In brief, the MEG/EEG data can be
134 related to the neural activity that generates it using the linear model:

$$135 \mathbf{Y} = \mathbf{K}\mathbf{J} + \epsilon \quad (4)$$

136 where $\mathbf{Y} \in \mathbb{R}^{N_c \times N_t}$ is the sensor data, where $N_c = 274$ is the number of
137 sensors (normally 275 but one channel turned off) and N_t is the number
138 of time samples; $\mathbf{K} \in \mathbb{R}^{N_c \times N_d}$ is the lead field matrix that maps the N_d
139 source locations to the N_c channels; $\mathbf{J} \in \mathbb{R}^{N_d \times N_t}$ is the current distribution
140 at each source location; and ϵ is zero mean Gaussian noise. We used a
141 single shell (Nolte, 2003) based on the inner surface of the skull to define
142 the forward model.

143 In practice it is convenient to reduce the dimensionality of the prob-
144 lem by taking the dominant eigenmodes of both the lead field matrix
145 and the data. In this manuscript we used 100 spatial and 16 temporal
146 modes. For clarity of notation we omit this stage here and continue
147 with N_c channels and N_t samples, but see Friston et al. (2008b) and
148 Lopez et al. (2012b, 2014) for a complete description.

149 Under Gaussian assumptions, the solution Eq. (4) can be expressed
150 as the maximisation problem:

$$151 \hat{\mathbf{J}} = E[p(\mathbf{J}|\mathbf{Y})] \propto \arg \max_{\mathbf{J}} p(\mathbf{Y}|\mathbf{J})p_0(\mathbf{J}) \quad (5)$$

152 Where E denotes the expected value, the likelihood is $p(\mathbf{Y}|\mathbf{J}) = \mathcal{N}$
153 $(\mathbf{Y}; \mathbf{K}\mathbf{J}, \Sigma_\epsilon)$ and the prior probability distribution is $p_0(\mathbf{J}) = \mathcal{N}(\mathbf{J}; \mathbf{0}, \mathbf{Q})$,
154 assuming a priori that \mathbf{J} and ϵ are zero mean Gaussian processes with
155 covariances \mathbf{Q} and Σ_ϵ respectively, and \mathcal{N} is the multivariate normal
156 probability density function.

157 If the source covariance, \mathbf{Q} is known then source activity $\hat{\mathbf{J}}$ can be
158 estimated directly (Friston et al., 2008b)

$$159 \hat{\mathbf{J}} = \mathbf{Q}\mathbf{K}^T (\Sigma_\epsilon + \mathbf{K}\mathbf{Q}\mathbf{K}^T)^{-1} \mathbf{Y} \quad (6)$$

160 Where T denotes a matrix transpose. Here we assume that sensor
161 noise $\Sigma_\epsilon = h_0 \mathbf{I}_{N_c}$ is independent and uniformly distributed, with \mathbf{I}_{N_c}
162 an $(N_c \times N_c)$ identity matrix and h_0 a hyperparameter effectively con-
163 trolling the regularisation. Different M/EEG algorithms entail different
164 choices of the prior source covariance \mathbf{Q} (Friston et al., 2008b; Wipf
165 et al., 2010). For the minimum norm (MNM) solution, \mathbf{Q} is simply
166 an $(N_d \times N_d)$ identity matrix; for the Multiple Sparse Prior (MSP) solu-
167 tion, \mathbf{Q} comprises an optimised mixture of a library of N_q covariance
168 components $\mathbf{C} = \{\mathbf{C}_1, \dots, \mathbf{C}_{N_q}\}$:

$$169 \mathbf{Q} = \sum_{i=1}^{N_q} h_i \mathbf{C}_i \quad (7)$$

170 where here we use $N_q = 512$. Each component describes the covariance
171 of a single connected patch of cortex (FWHM ~ 10 mm), weighted by
172 the set of hyperparameters $\mathbf{h} = \{h_1, \dots, h_{N_q}\}$ (though other choices of
173 sparse support are possible). The algorithm then uses a non-linear

174 search to optimise the hyperparameters using the variational free energy
175 as a cost function (Friston et al., 2008a). Briefly, the negative varia-
176 tional free energy is a trade-off between the accuracy of the model in
177 explaining the data, and the complexity of achieving that accuracy
178 (Penny et al., 2010):

$$179 F(\mathbf{h}) = accuracy(\mathbf{Y}, \hat{\mathbf{J}}(\mathbf{h})) - complexity(\hat{\mathbf{J}}(\mathbf{h})) \quad (8)$$

180 This maximisation returns an approximate lower bound on the log
181 model evidence $F(\hat{\mathbf{h}}) \approx \log p(\mathbf{Y})$ (Friston et al., 2007). In the MSP case,
182 where there are many hyperparameters, the optimization is achieved
183 (here) using a Greedy Search algorithm (Friston et al., 2008a).

184 For simulated data, only covariance priors based on the initial MSP
185 patch library were used (as the sources were simulated at these verti-
186 ces). However for the reconstruction of empirical data (onto each sur-
187 face mesh), as the patch centres are unknown a-priori, we inverted
188 the same data 16 times, each time using a different randomly centred
189 set of 512 patches (i.e. a different set of priors) and chose the solution
190 with highest free energy (Lopez et al., 2012a; Troebinger et al., 2013).

191 In this study we compare cortical surface models in two ways.
192 In order to get a robust differentiation between cortical models that
193 do and do not support the data, we use a pairwise comparison between
194 the true cortical anatomical model (made up of 42 harmonics here) and
195 successively lower harmonic orders. Under flat priors ($p(m=L) = 0.5$
196 and $p(m=42) = 0.5$) then

$$197 p(m=L|\mathbf{Y}) = \frac{p(\mathbf{Y}|m=L)}{p(\mathbf{Y}|m=L) + p(\mathbf{Y}|m=42)} \quad (9)$$

198 This series of pairwise comparisons gives us the most complex har-
199 monic model (the HDH) that is distinguishable from the true anatomy.

200 We are then left with a subset of anatomical models above the HDH
201 that support the data and are not significantly different from the true an-
202 tomical model. In order to compute the relative probabilities of these
203 models we used a fixed effects analysis (Stephan et al., 2009). Where
204 under flat priors, the posterior probability of surface model L is given as

$$205 p(m=L|\mathbf{Y}) = \frac{p(\mathbf{Y}|m=L)}{\sum_{m=HDH+1}^{m=42} p(\mathbf{Y}|m)} \quad (10)$$

206 Here, as we are interested in induced changes we show the joint
207 posterior over anatomy and modulation in power on each cortical
208 surface as a log power ratio (1 second pre-stimulus vs. 1 second post
209 stimulus) at each vertex.

208 Simulations

209 We used the 42 harmonic decomposition of a canonical (Mattout
210 et al., 2007) cortical (grey-white matter boundary) mesh with
211 8192 vertices. Active cortex was simulated to best match either MSP
212 or MNM prior assumptions. We used either 3 sources with the
213 same smoothed impulse response as MSP (full width half maximum
214 FWHM = 10 mm) or 500 sources with no spatial extent (to be most
215 consistent with MNM priors). We included a condition in which the
216 simulated sources had zero amplitude (i.e. purely sensor noise). We
217 ran each scenario 16 times, with sources simulated at a random location
218 drawn either from the MSP patch library (without replacement) for the
219 MSP case, or randomly across the vertices for the MNM case. Each active
220 source was given a white noise time course for 161 samples. For all sim-
221 ulations we used a single trial of data (sampled at 200 Hz) with an SNR
222 of 0 dB, meaning that the average signal power (over channels) was
223 equal to the sensor noise level. We then used either MNM or MSP priors
224 to estimate the cortical current distribution (and associated log model
225 evidence) on each of the harmonic surfaces.

226 Data acquisition

227 For validation we used data from one healthy subject who carried
228 out a visually cued, skilled right hand finger movement task. In each
229 trial finger–thumb opposition was carried out for 16 s followed by 16 s
230 of rest, with each experiment comprising 20 trials. All experiments
231 were approved by the University of Nottingham Medical School Ethics
232 Committee.

233 MEG data were recorded using a third order synthetic gradiometer
234 configuration of a 275-channel CTF whole-head MEG scanner (one
235 channel failed giving 274 useful channels), with a sampling rate of
236 600 Hz and hardware anti-aliasing filters at 0–150 Hz. Prior to MEG
237 data acquisition, head localisation coils (HLCs) were placed in perspex
238 mounts glued to the scalp at the nasion and pre-auricular points. HLCs
239 were localised inside the scanner continuously during data acquisition
240 with a motion tolerance of 5 mm enforced.

241 Following MEG data acquisition, MR visible markers were placed in
242 the same perspex mounts and T_1 weighted structural anatomical MR
243 images acquired using a Philips 3 T MR Achieva System, scan param-
244 eters (TR = 8.1 ms, TE = 3.7 ms, flip angle = 8°, 256 × 256 × 168 matrix
245 size). Co-registration to MEG measurement space was achieved by
246 matching of MR visible markers to the HLC locations.

247 Results: simulation

248 We consider two possible models of cortical current flow: (i) all cur-
249 rent sources equally likely to be active but with minimal total energy
250 (MNM); and (ii) the activity consists of a sparse set of active regions
251 (MSP, see (Friston et al., 2008b)).

252 The topmost cortical surface in Fig. 1 shows an example of one sim-
253 ulated iteration of the 3 source scenario (2 of the 3 randomly selected
254 locations are visible from this view). These simulated sources were
255 used to generate MEG data (with signal-to-noise ratio (SNR) of 0 dB)
256 that was subsequently reconstructed using different inversion assump-
257 tions. The surfaces around the edge of the figure show activity estimated
258 according to the MSP reconstruction of the MEG data on progressively
259 simpler cortical structures defined by the number of spherical har-
260 monics ($L = 1$ –42). It is apparent that when we try to reconstruct
261 onto a simpler surfaces (e.g. $L = 1$), a more complex current distribution
262 is required to explain the same data. Model evidence is a cost function
263 that trades off accuracy of data fit against complexity (more active re-
264 gions): the most likely estimates of current flow will therefore be the
265 simplest ones that explain the most data. Panel A shows the average re-
266 lative difference in (log) model evidence between the complete ($L = 42$)
267 generative model and progressively simpler ones. Negative values at
268 low harmonic orders mean that these surface models are less likely
269 than the true cortical surface (a difference of 3 equates to a model
270 being $\exp(3)$ –20 times less likely–dotted black line). For each surface,
271 the relative model evidences of two current distributions are shown:
272 one reconstructed using the MNM assumptions (green line) and the
273 other using assumptions implicit in MSP (red line). Reconstructions
274 of the 3 and 500 source scenarios are shown as squares and circles respec-
275 tively. Panel 1B shows the probability (based on a series of pairwise
276 comparisons, Eq. (9)) that a lower order surface would be a better
277 model than the most complete version of the anatomy available (42
278 harmonics). Again the dotted line shows the point at which a cortical
279 model is twenty times less likely than the true model. The point at
280 which each curve crosses this line gives the HDH model order (upper
281 bound on the spatial distortion, or a lower bound on accuracy) of this
282 functional estimate. It is clear that the MSP reconstructions of the 3
283 source scenario (red squares) are sensitive to surface structure and
284 that model evidence increases monotonically with harmonic order; in
285 this case it is possible to distinguish up to harmonic 11 (HDH = 11)
286 from the true cortical surface. In contrast, the current distribution esti-
287 mate for the 3 source data based on the MNM assumptions (green
288 squares) has very little dependence on the anatomical generative

model, and only differentiates between an almost ellipsoidal cortex
(HDH = 3) and the true cortical surface. If however we look at the
difference between MSP and MNM reconstructions of the 500 source
scenario (red and green circles respectively) we see very similar perfor-
mance (HDH around 5). Importantly, reconstructions of MEG data that
are entirely due to noise (i.e. not due to cortical activity–labelled 0
sources in Fig. 1) cannot differentiate between anatomical models
(MSP reconstructions of noise, blue dotted line).

Results: experimental recordings

298 We applied the same method to look at data from an experimental
299 MEG recording of a skilled finger movement task. In this case rather
300 than pool model evidence values over simulations, we pooled over 2 s
301 data segments from -3 to $+3$ s with respect to movement onset.
302 Fig. 2A shows the probability that a lower harmonic order model per-
303 forms as well as the full anatomical model for the two different inversion
304 algorithms in two physiological frequency bands (15–30 Hz–beta, 30–
305 60 Hz–gamma), and one higher frequency band (215–230 Hz) that
306 was assumed to only contain noise data. The dotted line shows the
307 point at which the lower harmonic order model is 20 times less likely
308 than the full cortical model. Note first that, in both inversion schemes,
309 low order harmonic surfaces are very unlikely models for the data
310 from the physiological (beta and gamma) frequency bands; indicating
311 that these data likely derive from a grey matter structure. In contrast
312 the noise data are supported equally well by all cortical models indicat-
313 ing that these data are unlikely to derive from the cortical surface.

314 For these data, recorded in a single subject, the functional estimates
315 based upon MNM assumptions follow the anatomy more closely
316 (i.e. they allow us to reject more of the lower order models) than
317 those based on MSP assumptions for both physiological bands. We can
318 now take the model set above the HDH and compute the posterior prob-
319 ability over these surfaces (Eq. (10)). In the MSP case (see S1 for MNM
320 case) the posterior distribution (not directly shown here, but the integ-
321 ral over power change in Fig. 2C) peaks at cortical model $L = 31$ and
322 this surface is shown in Fig. 2B with the t statistic map of the 15–30 Hz
323 power change from 1 s before to 1 s after stimulus onset. We can now
324 combine the posterior densities over cortical models and power change
325 to give a joint probability at any cortical location. In Fig. 2C this joint
326 probability distribution is shown for the location of peak modulation
327 (white cross) in Fig. 2B. An ideal distribution would occupy only the
328 highest harmonics (meaning that one could expect very low distortion).
329 In this case (where cortical models below HDH have been assigned 0
330 probability) it is clear that there are a wide range of cortical models
331 (from $L = 15$ to 30) that support a decrease in power at this vertex
332 equally well. However around $L = 10$, increases and decreases in
333 power are equally likely. Integrating over harmonic range and negative
334 log power change allows us to say that there is a probability of 0.94 that
335 there is a decrease in power at this vertex to within a distortion of
336 ± 6 mm. Panel D shows this integral (for log modulation < 0 and
337 $L > 10$) across the cortical sheet. Note that in both panels B and D we
338 see the expected (Pfurtscheller and Lopes da Silva, 1999) contra-
339 lateral modulation of the 15–30 Hz band within central sulcus consistent
340 with right hand finger movement. Importantly however, this observa-
341 tion plays no part in our quantification of how accurate the images are.

342 To verify that this was not due to some characteristic of the data
343 (i.e. white rather than coloured noise) or surface depth (see discussion)
344 we also re-analysed the 30–60 Hz band data, but this time randomly
345 permuted the channel lead-fields in order to destroy the geometrical re-
346 lationship between the MEG data and the anatomy. Again, reassuringly,
347 we found no difference between anatomical models at any spatial scale
348 (diamonds on Fig. 2A).

349 Interestingly the relative accuracy of the two algorithms runs coun-
350 ter to our expectation that the MSP algorithm (which uses sparse
351 patches) would improve over the MNM (in which no sparseness is
352 enforced). We should also note that the absolute (rather than relative)

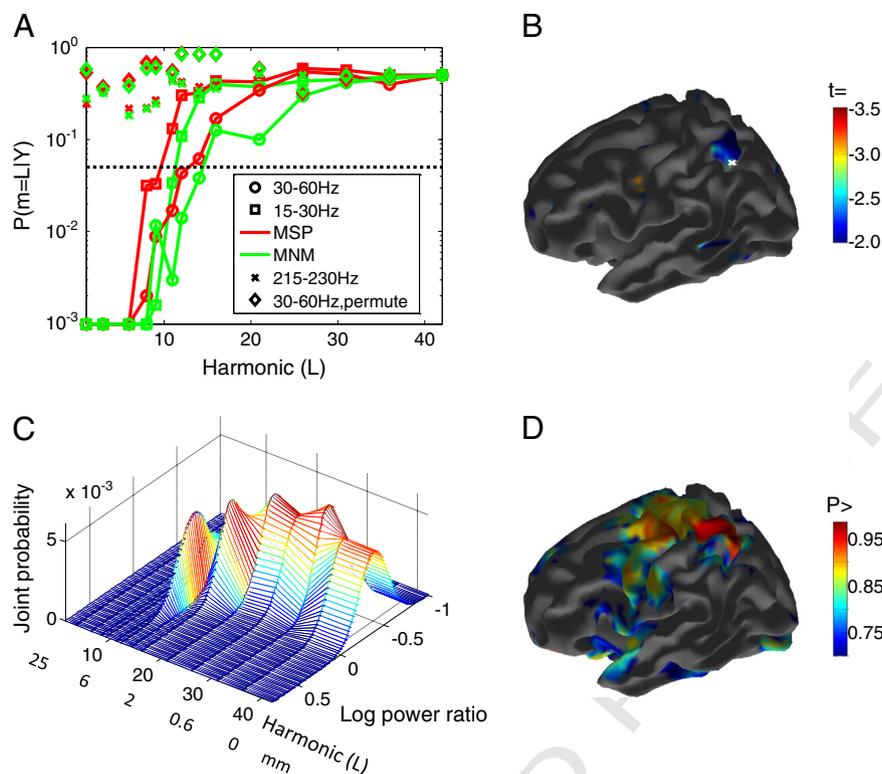


Fig. 2. Reconstruction of cortical activity underlying a skilled finger movement task. Probability of lower harmonic cortical models supporting MSP (red) and MNM (green) functional estimates from MEG data during a complex finger movement task for 15–30 Hz (squares), 30–60 Hz (circles) and 215–230 Hz (crosses) frequency bands. In this case it is clear that both MSP and MNM assumptions are reasonable for both physiological bands because in all cases the functional estimates support more complex anatomy (higher order harmonics). For the non-physiological (215–230 Hz) case, by contrast, we cannot rule out even the lowest harmonic surfaces as possible models. For both physiological bands the MNM functional estimate is supported by higher accuracy anatomy. In the 15–30 Hz band, HDH = 9 for MSP and 11 for MNM, corresponding to spatial distortions of ± 7.2 and ± 6.0 mm respectively; for 30–60 Hz, HDH = 12 (± 5.4 mm) for MSP and 14 (± 4.2 mm) for MNM. As a further control we performed the same tests on the 30–60 Hz band data but randomly interchanged the MEG channel locations (destroying the link with underlying anatomy): again we see no dependence on cortical structure (diamonds). Panel B shows the MSP estimated t -statistic map of power change (1 s pre vs. 1 s post stimulus) in 15–30 Hz band power. The map is displayed on the cortical model ($L = 31$) with the highest posterior probability from the candidate models above the HDH threshold (models 10–42 in this case). Panel C shows joint distribution over beta (15–30 Hz) band modulation (as a log of the power ratio so that negative values mean power decrease) and cortical model. As the range of harmonic surfaces from $L = 10$ to $L = 42$ support these data equally well (the curve is not strongly peaked at any harmonic), we can say that the spatial error bounds on this estimate are around ± 6 mm. It is clear that the modulation estimate is dependent on the cortical model, with cortical models of around 10 harmonics equally likely to show power increases as power decreases. We can however calculate the probability that power decreased at this vertex by integrating all cortical models over the area under the curve for negative log modulation ($p > 0.94$ in this case). In Panel D, we show this integral, i.e., combined probability of a distortion less than 6 mm ($L = 10$) and a power decrease, across the whole cortical surface.

353 model evidence for the MSP full cortical model ($L = 42$) was higher
 354 than MNM for both physiological bands (2.0 and 2.8 log units for 15–
 355 30 Hz and 30–60 Hz bands respectively). That is, although the MSP
 356 model was able to explain more data relative to its complexity, it was
 357 less sensitive to changes in cortical structure than the MNM model.
 358 The MSP model evidence also improved over MNM in the control condi-
 359 tions although the differences were smaller (0.07 and 0.8 log units for
 360 215–30 Hz and permuted channel data respectively).

361 Discussion

362 We have shown, for the first time, that it is possible to quantify the
 363 accuracy of a non-invasive functional brain image without recourse to
 364 the ground truth (which is almost never available). This is of direct
 365 relevance to all non-invasive brain imaging methods; but importantly
 366 provides an objective function to differentiate between functional assump-
 367 tions made by different MEG/EEG inverse solutions, for any dataset.

368 In simulation, where data were generated in accordance with MSP as-
 369 sumptions, we saw the power of the technique to differentiate between
 370 inversion algorithms. In contrast, for the real data example, the two
 371 algorithms had similar performance. Importantly, one could use this ob-
 372 jective and non-invasive metric of distortion to refine M/EEG inversion
 373 assumptions. These refinements not only include the appropriate prior
 374 assumptions to reflect cortical current flow (sparse or distributed in
 375 MSP and MNM respectively), as illustrated here, but could also include

geometry-defining parameters such as surface vertex spacing and
 volume conductor models (Henson et al., 2009).

377 Here we compared an algorithm based on priors that consisted of a
 378 sparse set of patches of approximately 10 mm FWHM (MSP) with an-
 379 other based on a prior of uniform variance over all possible sources
 380 (MNM). For the simulated data, MSP priors performed better when
 381 the sources were simulated under MSP assumptions, whereas MSP
 382 and MNM priors performed similarly when the sources were simulated
 383 under MNM assumptions. One reason why MNM did not exceed the
 384 performance of MSP is that MSP has the capacity to reconstruct
 385 the MNM prior (or at least a smoothed version of it) through the recruit-
 386 ment of all patches. We were surprised however that for the real data
 387 we not only got approximately the same solutions with the two
 388 algorithms (compare Fig. 2 with supplemental S1), but that the MNM
 389 solution showed more sensitivity to the cortical structure (i.e. less dis-
 390 tortion). Perhaps this is not surprising given a number of factors. Firstly,
 391 the sources of interest were predominantly superficial, at which level
 392 both algorithms have similar localizing performance (Friston et al.,
 393 2008b); secondly the localization was based on the ratio of source
 394 power differences, mitigating some of the inherent depth bias in the
 395 (MNM) scheme (similar to a dSPM (Dale et al., 2000)). Furthermore,
 396 we know MSP, which involves a high dimensional optimization, to be
 397 very sensitive to small coregistration errors (Lopez et al., 2012b); in
 398 contrast the MNM scheme needs simply to optimize a single regularization
 399 parameter. It maybe that the price paid for flexibility (in terms of
 400

optimization over priors) of the MSP scheme is that it is less robust to sensor and coregistration noise than MNM. By the same argument, even in the absence of coregistration noise, MSP is likely to be more sensitive to imperfections in the Nolte, 2003, forward model. We should also note that for the real data, MSP solutions had consistently greater evidence than MNM, it was just that the solutions were not as sensitive to changes in the cortical sheet—implying that MSP was explaining away variance due either to activity originating in sub-cortical structures (not modeled here) and/or external noise (note that MSP and MNM explained on average 96.0 and 96.3% of the data respectively). We should stress that this in no way constitutes a formal comparison of the two inversion algorithms (as it is based on a single subject) but simply outlines the method; further studies and many more subjects will be necessary to quantify the utility of different prior assumption sets.

Another important consideration is how the harmonic series will differentially affect different inversion assumptions such as those with bias towards superficial sources (like MNM) for example. As harmonic order decreases, the sulci and gyri become smoothed out leaving an ellipsoidal surface at mean cortical depth. As harmonic order (and hence the distance between the tops of gyri and depths of sulci) increases then any inherent depth bias will tend to polarise the current distribution towards either deep or more superficial regions. If the true current distribution is also polarised (and in the same direction as the inversion bias e.g. all superficial sources and MNM) then this could lead to apparent improvements in an algorithm with depth bias over one without. If this proved to be a problem in real data then one could consider using a different basis set (see below) in which all surfaces occupy the same depth range. Note however that one of the motivations for permuting channel labels was to verify that MNM solutions (Fig. 2, green diamonds) would not improve, regardless of the data, simply because of this increased depth modulation.

In this study we used a spherical harmonic basis set; an interesting avenue for further research would be to experiment with alternative basis sets. Earlier work (Barnes et al., 2006) looked at rotations of the grey matter volume, but tests had to be conducted within a spherical region of interest and no quantification of distortion was possible. One could explore the use of phase-randomized versions of this spherical harmonic set (to create distorted surfaces with the same spatial frequency content), or spherical wavelets (Yu et al., 2007). Another potentially interesting possibility would be to use basis sets derived from either the grey-CSF or grey-white cortical surface. The differences in curvature (coded in the harmonics) of these two surfaces in addition to their relative spatial displacement could also be a way to differentiate between sources in different cortical layers. Clearly the achievable resolution will be limited by coregistration error in practice, but we hope that this type of work will now become more tractable using headcasts (Troebinger et al., 2013).

The methodology introduced here is general and could equivalently be used to validate any result from non-invasive functional neuroimaging of the cortex. For instance, fMRI studies (van der Zwaag et al., 2009) have assessed the spatial accuracy of BOLD mapping across field strengths, with higher field BOLD responses having larger weighting towards microvasculature. In other studies (Harmer et al., 2012), the relative merits of spin echo (SE) and gradient echo (GE) planar imaging (EPI) for BOLD measurements have been probed, with spin echo theoretically giving better localization since static field inhomogeneities (i.e., around large veins) are refocused. The present methodology provides an unbiased robust statistical framework with which to answer such methodological questions; giving spatial confidence limits for non-invasive functional neuroimaging. Clinically for example one would be able to produce a posterior estimate of how the magnitude of an epileptogenic spike changes as the cortical surface model changes. Estimates that are more sensitive to distortions from the true cortical surface model (given that this is known) are likely to be more precise. From a general neuroscience perspective, it allows direct and

quantifiable spatial comparison between invasive and non-invasive estimates of brain function across species.

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Appendix A. Supplementary data

Supplementary data to this article can be found online at <http://dx.doi.org/10.1016/j.neuroimage.2014.02.033>.

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